

Virtual Airline CEO Interview

Interview with Laudamotion Virtual CEO Benjamin C. Krebs

1. Can you tell us a bit about yourself? For example; how old you are, what your background with flying in general is and what brought you to creating your own Virtual Airline.

Hi, my name is Benjamin-Christian Krebs, I was born in 1999 in San Diego, CA but live in Vienna, Austria. I started my real life Private Pilot License with the age of 15 and finished it when I was 16y.o. Currently I'm working on my ATPL(A).

I started in flight simulation when I was only 6y.o. when FSX was released in 2006 as I was always impressed by my father who also flies in real. In 2015 I joined the IVAO Network, where I'm currently also a Staff member of the North American Division as well as HQ Pilot and Examiner.

2. When did you start your Virtual Airline?

Laudamotion Virtual was launched on May, 5th officially. Although we had about 2 Month of preparation prior.

3. Do you consider your Virtual Airline successful?

Starting new VAs is always a rough thing. But with nearly 100 flights and over 40 Pilots in the first month I'd call it quite a success.

4. What is your most interesting experience with your Virtual Airline, what has happened that makes you think so?

The most interesting and certainly the best experience I guess is to start a community. Getting Pilots to interact with each other and help each is just a wonderful thing.

5. Did you have any bad experiences with your Virtual Airline?

Luckily not!

6. What do you think of your Virtual Airline's flow of new and leaving VA pilots? Is there something you do to attract more pilots? And why do you think some pilots leave your Virtual Airline?

Unitil now no Pilot left the VA and I think that's because we offer everything a Pilot needs to enjoy a VA. We're always trying to motivate pilots to join and fly for the VA, not only with some gifts from our partners, also with our community.

7. What types of planes does your Virtual Airline use and do you have all the custom liveries available for your VA?

As we are based on a 4 real world and former airlines we have the aircrafts they have or had. We have any types of planes. Business Jets and commercial short and long range airliners. We are also providing all kind of liveries.

8. Does your VA fly on a network? If so, what do you think about it? Do you feel it supplements the general flying experience, what do you think of the network in general and is it required for your pilots to fly on this network?

We are operating on all online Networks but mainly IVAO and VATSIM. I think online flying improves the professionalism and experience of flight simulation.

9. Do you use any flight tracking software? If so, which one, and are you happy about the service it provides? Would you like to improve it for example?

We are using vaBase ACARS which is by far the best I think. It tracks every detail of the flight which gives a good and professional flight overview. I've testes every single ACARS software and there is no one that user friendly and effective to use like ours.

10. Do you make use of the offers some developers / distributors have for Virtual Airlines? Do you think these developers / distributors have good offers? And does it fit your Virtual Airline policy?

Yes, we make use of it and we consider it as quite helpful for both sides.

11. Does your Virtual Airline have a custom made internet web page or do you use, for example, PHPVMS and equivalents? Are you happy about your VA's web page?

We are using the VaBase system but with a completely customised web page.

12. And lastly, what are your expectations for your Virtual Airline in the coming twelve months?

We expecting a growing community and loads of pilots who have their fun with Laudamotion Virtual.